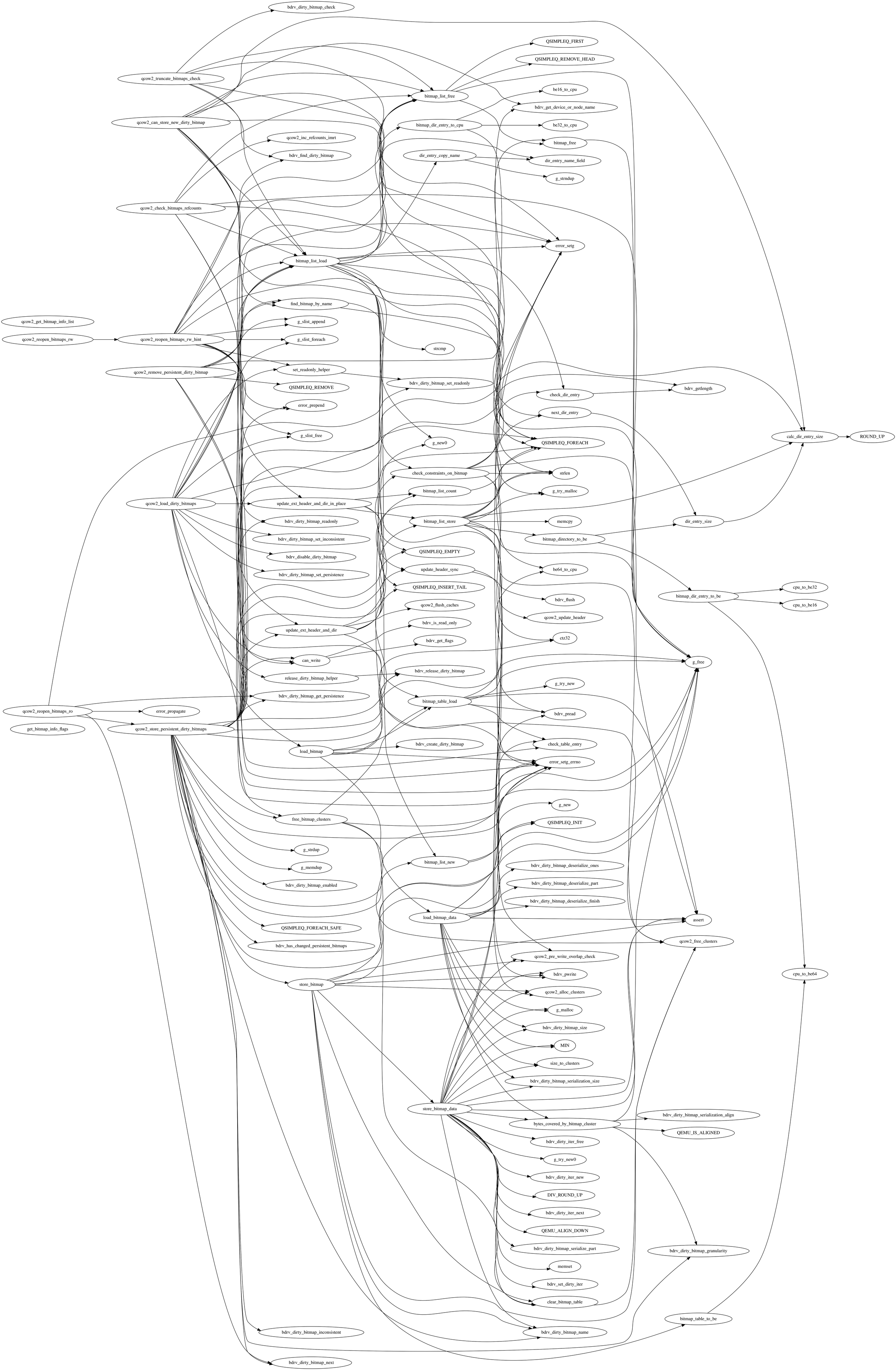
bdrv_dirty_bitmap_check
QSIMPLEQ_FIRST
QSIMPLEQ_REMOVE_HEAD
qcow2_truncate_bitmaps_check
bitmap_list_free
be16_to_cpu
bdrv_get_device_or_node_name
qcow2_can_store_new_dirty_bitmap
bitmap_dir_entry_to_cpu
be32_to_cpu
qcow2_inc_refcounts_imrt
bitmap_free
bdrv_find_dirty_bitmap
dir_entry_copy_name
dir_entry_name_field
g_strndup
qcow2_check_bitmaps_refcounts
error_setg
bitmap_list_load
find_bitmap_by_name
qcow2_get_bitmap_info_list
g_slist_append
qcow2_reopen_bitmaps_rw
qcow2_reopen_bitmaps_rw_hint
g_slist_foreach
strcmp
qcow2_remove_persistent_dirty_bitmap
set_readonly_helper
bdrv_dirty_bitmap_set_readonly
QSIMPLEQ_REMOVE
check_dir_entry
bdrv_getlength
error_prepend
next_dir_entry
g_slist_free
g_new0
QSIMPLEQ_FOREACH
calc_dir_entry_size
ROUND_UP
check_constraints_on_bitmap
strlen
bitmap_list_count
g_try_malloc
qcow2_load_dirty_bitmaps
update_ext_header_and_dir_in_place
bitmap_list_store
memcpy
dir_entry_size
bdrv_dirty_bitmap_readonly
bitmap_directory_to_be
bdrv_dirty_bitmap_set_inconsistent
QSIMPLEQ_EMPTY
bdrv_disable_dirty_bitmap
update_header_sync
be64_to_cpu
bdrv_dirty_bitmap_set_persistence
QSIMPLEQ_INSERT_TAIL
cpu_to_be32
bitmap_dir_entry_to_be
bdrv_flush
cpu_to_be16
qcow2_flush_caches
qcow2_update_header
bdrv_is_read_only
update_ext_header_and_dir
ctz32
bdrv_get_flags
can_write
g_free
bdrv_release_dirty_bitmap
release_dirty_bitmap_helper
g_try_new
bdrv_dirty_bitmap_get_persistence
bitmap_table_load
qcow2_reopen_bitmaps_ro
error_propagate
bdrv_pread
get_bitmap_info_flags
qcow2_store_persistent_dirty_bitmaps
check_table_entry
bdrv_create_dirty_bitmap
load_bitmap
error_setg_errno
g_new
free_bitmap_clusters
QSIMPLEQ_INIT
g_strdup
bitmap_list_new
g_memdup
bdrv_dirty_bitmap_deserialize_ones
bdrv_dirty_bitmap_enabled
bdrv_dirty_bitmap_deserialize_part
bdrv_dirty_bitmap_deserialize_finish
load_bitmap_data
assert
QSIMPLEQ_FOREACH_SAFE
qcow2_free_clusters
bdrv_has_changed_persistent_bitmaps
qcow2_pre_write_overlap_check
bdrv_pwrite
cpu_to_be64
store_bitmap
qcow2_alloc_clusters
g_malloc
bdrv_dirty_bitmap_size
MIN
size_to_clusters
bdrv_dirty_bitmap_serialization_size
store_bitmap_data
bdrv_dirty_bitmap_serialization_align
bytes_covered_by_bitmap_cluster
QEMU_IS_ALIGNED
bdrv_dirty_iter_free
g_try_new0
bdrv_dirty_iter_new
DIV_ROUND_UP
bdrv_dirty_iter_next
QEMU_ALIGN_DOWN
bdrv_dirty_bitmap_serialize_part
bdrv_dirty_bitmap_granularity
memset
bdrv_set_dirty_iter
clear_bitmap_table
bitmap_table_to_be
bdrv_dirty_bitmap_inconsistent
bdrv_dirty_bitmap_name
bdrv_dirty_bitmap_next